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### Fee Details\*

<i>IEEE MEMBERS</i>		<i>NON IEEE MEMBERS</i>	
<i>REGULAR AUTHOR</i>		<i>REGULAR AUTHOR</i>	
INDIAN	₹9,600	INDIAN	₹12,000
FOREIGN	\$320	FOREIGN	\$400
<i>STUDENT AUTHOR</i>		<i>STUDENT AUTHOR</i>	
INDIAN	₹6,400	INDIAN	₹8,000
FOREIGN	\$200	FOREIGN	\$250

\* (Early registration due date is August 10, 2015, extra fee will be charged for late registrations)

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### Contact

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# 6<sup>th</sup> International Conference on Computer & Communication Technology (6<sup>th</sup> ICCCT-2015) September 25-27, 2015



Organized by:-

Department of Computer Science & Engineering  
Motilal Nehru National Institute of Technology Allahabad,  
Allahabad (U.P.) India — 211004

**Motilal Nehru National Institute of Technology** is a pioneer institute of India. Ever since its establishment, it is churning out engineers and technocrats of sterling worth. Evolved and grown in these 50 years, MNNIT has always conformed to its motto 'SIDDHIRBHAWATI KARMJA' and today stands as an epitome of excellence, knowledge and achievements.

#### About ICCCT

Previous four conferences, International Conference on Computer and Communication Technology, (ICCCT 2010, 2011, 2012, 2013 and 2014) were concluded well in the city of Allahabad, India. The ICCCT-2014 gained greatest attention when calling for papers and with your cooperation it already has become an excellent forum for the presentation of new advances and research results in the field of Computer Science and Engineering, Communication and associated fields. The ICCCT has become the premier place to bring together the leading researchers, engineers and scientists in the domain of interest from all around the world. Acceptance rate of previous ICCCT was ~36.77%.

#### Department of Computer Science & Engineering

For the first time in India under graduate course in Computer Science and Engineering was offered in 1976 under Electrical Engineering Department with a modest strength of 10 students. Over the years it has established itself into a separate department. The department with the passage of its evolution and growth has succeeded in creating its place of excellence not only within the college but among its counterparts in the country and abroad. It has been attracting bright students from all parts of the country for quality education in computer science at under graduate, post graduate and doctoral levels. During the course of time it has offered opportunities to its inmates in the area of quality education, research in pursuance of a long cherished mission of the department. The computer Science Engineering Department offers courses leading to a Bachelor of Technology in Computer Science and Engineering and Information Technology. It also offers a Master of Computer Science and Engineering, Master of Software Engineering, Information Security and Master of Computer Application (M.C.A.) degrees. Further, the department also enrolls candidates for Ph.D. programs.

#### Call for Papers

The International Conference on Computer and Communication Technology (ICCCT 2015) is the premier forum for the presentation of new advances and research results in the fields of Computer and Communication. The conference will bring together leading researchers, engineers and scientists in the domain of interest from around the world. Topics of interest for submission include, but are not limited to:

#### Tracks/Topics

**Hardware and Software Design:** Algorithms, Compilers and Interpreters, Computer Architecture, Digital System and Logic Design, Theoretical Computer Science, Modeling languages and Simulations, Real and Embedded Systems and Formal Methods.

**Distributed and Parallel Processing:** Parallel and Distributed Computing, Distributed Systems, High Performance Computing, Grid Computing and Cloud Computing.

**Advance Software Engineering:** Automated Software Engineering, Web Based Software Engineering, Software Testing, Software Project Management, Software Processes and Workflows, Computer Aided Software Engineering and Component Based Software Engineering, Software Quality Assurance and Artificial Intelligence in Software Engineering

**Computer Graphics and Multimedia:** Image Processing, Data Compression, Internet and Web Applications, Computer Modeling, Multimedia Applications, Computer Vision and Audio Video Systems, Pattern Recognition

**Computer Communication:** Computer Networks, Data Communications, Mobile Computing, Wireless Communication, Mobile Computing and Wireless Sensor Networks

**Security:** Network and Information Security, Cryptography, System Security, Computer Security, Digital Signal Processing, Information Security, Data Encryption, Forensics, Fraud Control, and Intellectual Property Protection

**Artificial Intelligence:** Robotics and Automation, Natural Language Processing, Fuzzy Logic, Knowledge Acquisition and Expert Systems, Design Automation, Reasoning and Decision Support Systems

**Advance Database Management System:** Distributed Database Systems, Data Mining, Data Warehouse, Knowledge Data Engineering, Behavioral Mining and Decision Trees

**Evolutionary Computing:** Genetic Algorithms, Multi-Objective Optimization, Computational Intelligence, Neural Networks, Evolutionary Algorithms, Differential Evolution and Combinatorial Optimization.

**Digital Rights Management System:** Digital Watermarking, Software Cracking, Trusted Computing, Optical Disc Copy Protection, Rights Management Languages and Finger Printing.

#### Submission Procedure and Guide Lines

Prospective authors are invited to submit full papers including results, figures and references. Papers will be accepted only by electronic submission through easychair: <https://easychair.org/conferences/?conf=6thiccct15>

- *Simultaneous submissions (papers already submitted to other conferences/ journals) are not allowed.*
- *All papers must follow strict ACM formatting instructions. Violation of which leads to rejection of the paper.*
- *Please do not submit plagiarized papers. Strict actions will be taken against the authors of those papers.*

**Paper must be in pdf format and must satisfy following requirements:-**

- Paper Size: US Letter format (8.5" x 11").
- Paper Length: Up to 5 pages, including figures, tables & references. Additional pages are permitted, with an additional charge of INR 1000 per page, to be paid during author registration.
- Paper Formatting: double column, single spaced, 10pt Times New Roman font.
- Margins: Left, Right, and Bottom: 0.75" (19mm). The top margin must be 0.75" (19 mm), except for the title page where it must be 1" (25 mm).

#### Important Dates

Paper Submission Deadline:	Jun 10, 2015
Acceptance Notification:	July 15, 2015
Final Paper Submission Deadline:	August 10, 2015
Author's Registration (Early):	August 10, 2015
Author's Registration (Late):	August 20, 2015
ICCCT 2015 Conference Dates:	September 25 - 27, 2015

#### Call for Workshop/Tutorials Proposals

The ICCCT-2015 organizing committee invites proposals for workshops to be held at the International Conference on Computer Communication & Technology, immediately prior to the technical session, on Friday, September 25, 2015 in Motilal Nehru National Institute of Technology, Allahabad, UP, India.

ICCCT-2015 will provide an informal setting where participants will have the opportunity to discuss specific technical topics in an atmosphere that fosters the active exchange of ideas. Members from all segments of the Computer and Communication community are invited to submit workshop proposals for review. Workshops that focus on new and emerging topics, or on applications, are particularly encouraged. To facilitate interaction and a broad exchange of ideas, each workshop will be limited to 50 participants and should plan for ample time to foster open discussions.

Affiliated workshops will be held on Friday-Saturday, September 25-26. The purpose of these workshops is to provide a platform for presenting novel ideas in a less formal and possibly more focused way than the conferences themselves. As such, they also offer a good opportunity for young researchers to present their work and to obtain feedback from an interested community. The format of each workshop is to be determined by the organizers, but it is expected that they contain ample time for general discussion. The preference is for one-day workshops, but other schedules will also be considered.

Proposals are also invited for pre-conference tutorials. Tutorials/workshops can be of half-day (3 hours with a half-hour break) or full-day duration (6 hours in two sessions with two half-hour break) on core techniques and areas of knowledge that enjoy broad interest within the Computer Communication & Technology Community. We are seeking tutorials on established or emerging research topics within the field itself, but we also welcome tutorials from related research fields or application areas provided they are of sufficient interest to the Computer and Communication Community.

Tutorials should provide participants with information and instruction on well-established or new cutting edge topics or tools, relevant to the conference tracks. Introductory to advanced tutorial sessions are welcome. They are intended to offer participants an opportunity to learn about new research or applications, to get an introduction to important established topics or tools, or to develop higher skill levels in areas in which they are already knowledgeable.